

Adding Functionality to PMD Java Checker

Robbie Hott

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1 Introduction

Software Engineering has shown us that it is much cheaper to find errors in code as early as possible, and that found early, they are much easier to fix [3]. This has led to the outcrop of many compile-time checks for finding bugs early: tools, environments, and methods. Software Engineers use formal methods such as Cleanroom development, in which they develop code without compiling it to stamp out bugs, Rapid Prototyping, in which they build a quick model knowing they will throw it away, and Theorem Proving, proving certain properties of the system before coding. A leader in this area is Praxis [1]. The tools Software Engineers use include ESC/J, Java PathFinder, PVS for proof verification, Alloy for model checking, and others. However, most of these tools require a learning curve, or at least an experienced programmer to use, but a similar tool, PMD, would allow for use earlier as a programmer [5].

2 Background

PMD allows the programmer to write rules that the code must follow in order for the code to be considered correct by PMD. These rules can be written in one of two formats, XML or Java classes. It can allow this because it uses a JavaCC parser to parse the file into an Abstract Syntax Tree, as can be seen in Figure 2. Therefore, that tree can be browsed by either XML or Java. PMD already includes many rules, including some to ensure curly braces follow a `while` statement, that there are no unnecessary `if` statements, and some that ensure that the code is formatted correctly, just to name a few. It also can be integrated into editing environments, such as Eclipse, and has a GUI for easy use with any level of coder.

This provides a powerful framework in which the checking of code can be enhanced. PMD and these other tools have come a long way, but further work on them can help coders find bugs earlier and avoid the costly time of bug-hunting later on.

3 Related Work

Other programs are available that are doing similar work. This includes ESC/Java [4]. ESC/Java and many other programs that check code at compile time require that properties and rules about the code are inserted into the code in a language form known as JML, Java Markup Language. Right now, ESC/Java is in version 2, but there is not a large amount of information available about it.

```

class MyClass {
    Vector v;
    Integer a;

    int main() {
        for (int i = 1; i < 25; i++) {
            int b = 5;
            int c = 56;
            b = b + 34 + c;
        }
    }
}

```

Figure 1: Small example of Java Code to create an AST from using PMD.

Amme, Dalton, Ronne, and Franz’s SafeTSA is a Java VM and compiler replacement that uses a different form of byte code, which is smaller than Java Byte Code, however it is mainly used in academia [2]. Their method for ensuring type-correctness is to use Static Single Assignment, which helps to reduce the code verification effort at the consumer side. As of late, their website safetsa.org has disappeared. This would have made it more difficult to find SafeTSA, which would need to be updated to accept Java 1.5.

4 Improvements and Results

Many improvements were made in PMD by writing rulesets that add functionality to PMD. These took two basic directions: type checking and simple rule handling.

4.1 Type Checking

The first ruleset attempted was a ruleset to check type issues. The typechecking ruleset was written to include explicit casts and implicit casts through function calls. The function call rule code is run every time the AST encounters a function declaration, and the parameters are researched. The explicit cast rule code is run every time the AST encounters a Cast expression. Both rules look back through the tree and attain the original declaration of the variable and function call rule checks the original definition of the function. They are compared and PMD outputs a warning if one is needed.

This ruleset worked for all of the simple cases, but was too complex to run on the larger test cases. However, this set is mainly used to give the programmer a heads up because the Java javac compiler will warn the user of loss of accuracy or unacceptable calling of functions with improper types. Downcasting is a normal procedure for Java, especially in older version when adding to a Collection class provided by Java. Therefore, the casting functionality is useful in large software that an updater might want to see how variables are being downcast, but not useful for the small programmer that must downcast to use Java’s built in list and collection functionality.

```

CompilationUnit
  TypeDeclaration
    ClassOrInterfaceDeclaration(MyClass)(class)
      ClassOrInterfaceBody
        ClassOrInterfaceBodyDeclaration
          FieldDeclaration:(package private)
            Type
              ReferenceType
                ClassOrInterfaceType:Vector
          VariableDeclarator
            VariableDeclaratorId:v
        ClassOrInterfaceBodyDeclaration
          FieldDeclaration:(package private)
            Type
              ReferenceType
                ClassOrInterfaceType:Integer
          VariableDeclarator
            VariableDeclaratorId:a
        ClassOrInterfaceBodyDeclaration
          MethodDeclaration:(package private)
            ResultType
              Type
                PrimitiveType:int
            MethodDeclarator:main
            FormalParameters
          Block
            BlockStatement
              Statement
                ForStatement
                  ForInit
                    LocalVariableDeclaration
                      Type
                        PrimitiveType:int
                      VariableDeclarator
                        VariableDeclaratorId:i
                      VariableInitializer
                        Expression
                          PrimaryExpression
                            PrimaryPrefix
                              Literal:1
                    Expression
                      RelationalExpression:<
                        PrimaryExpression
                          PrimaryPrefix
                            Name:i
                        PrimaryExpression
                          PrimaryPrefix
                            Literal:25
                  ForUpdate
                    StatementExpressionList
                      StatementExpression
                        PostfixExpression:++
                        PrimaryExpression
                          PrimaryPrefix
                            Name:i
                    Statement
                      Block
                        BlockStatement
                          LocalVariableDeclaration
                            Type
                              PrimitiveType:int
                          VariableDeclarator
                            VariableDeclaratorId:b
                          VariableInitializer
                            Expression
                              PrimaryExpression
                                PrimaryPrefix
                                  Literal:5
                        BlockStatement
                          LocalVariableDeclaration
                            Type
                              PrimitiveType:int
                          VariableDeclarator
                            VariableDeclaratorId:c
                          VariableInitializer
                            Expression
                              PrimaryExpression
                                PrimaryPrefix
                                  Literal:56
                        BlockStatement
                          Statement
                            StatementExpression
                              PrimaryExpression
                                PrimaryPrefix
                                  Name:b
                              AssignmentOperator:=(simple)
                            Expression
                              AdditiveExpression:+
                                PrimaryExpression
                                  PrimaryPrefix
                                    Name:b
                                PrimaryExpression
                                  PrimaryPrefix
                                    Literal:34
                              PrimaryExpression
                                PrimaryPrefix
                                  Name:c

```

Figure 2: AST generated from the Java code in Figure 1.

4.2 Simple Rule Handling

A ruleset and supplementary material to handle that ruleset was written in Java to handle an external file as input to PMD. The file allows a user to declare methods as pure or variables that should not change in certain methods. A sample file can be seen in Figure 3. The ruleset reads in this sample file and checks at each class to see if there is a method that is declared pure and if so, checks that no variables created outside the method are changed within the method. Similarly, if a variable is declared unchanged in a method, the method is checked to see if that variable is assigned something different. If the variable has a function called on it, we cannot guarantee that the variable is unchanged, so we will note that a function has been called on it.

Simple rule files were written and this ruleset was run on sample student code from an undergraduate Computer Science course. This method correctly identified impure methods and methods that changed the variables given it.

```
pure MyClass:main
pure MyClass:getData
pure MyClass:getInfo
unchanged MyClass:getInfo:a
unchanged MyClass:getInfo:c
```

Figure 3: Sample simple rule file used to test the code in Figure 4.

5 Future Direction

The next big step for PMD is to include other files along with the files it is testing for a complete system test. That can be done by including the imported files of each source file into the files to check. I have started to implement this into PMD, however, as systems grow, the java files might not exist on a given system, such as when the Java packages are imported. That leads to the need to parse class files, which becomes even more complicated. Once this has been implemented in PMD, it will fix many cross-class bugs and issues in PMD and allow the tool to be much more comprehensive and powerful.

6 Conclusion

It turns out that the Simple Rule handling to check for pure and unchangeable variables is very useful. It allows code to be checked by coders or testers without the declarations for the testing required to be in the Java source file. Coders can write the code and the separate file with pure and unchanged declarations and keep the Java source code clean of these checks. Similarly, testers can use the file to ensure the code is correct without the coder seeing the tests run or having the coder write the tests ahead of time. This is very helpful in the classroom setting, allowing a professor to write tests for a structure given to students, and can check whether functions such as `getData()` accidentally change `Vector data` in the process when a student comes in for help. It also allows the students to easily perform these checks as well. It is also helpful in the development setting as well, for the same reasons.

PMD is a rich new tool that is growing. With functionalities like these being added to it, it proves to be an even more powerful tool in the future. These are just a few steps in that direction for PMD, but there are many more. It will be a tool to watch in the future.

Bibliography

1. Peter Amey, Praxis High Integrity Systems, “Yours faithfully: an everyday story of formality,” Invited keynote address, in “Practical Elements of Safety”, Proceedings of the Twelfth Safety-critical Systems Symposium, Birmingham, UK, February 2004. Copyright Spinger-Verlag 2004.
2. W Amme, N Dalton, J von Ronne, and M Franz, “SafeTSA: A Type Safe and Referentially Secure Mobile-Code Representation Based on Static Single Assignment Form,” PLDI 2001.
3. Fred Brooks, “No silver bullet: Essence and accidents of software engineering,” IEEE Computer, 20(4):10-19, April 1987.
4. David L. Detlefs, K. Rustan M. Leino, Greg Nelson, and James B. Saxe, “Extended static checking,” Technical Report #159, Compaq Systems Research Center, Palo Alto, CA, December 1998.
5. PMD, pmd.sourceforge.net, 2002-2006.

Appendix

```
import java.util.Vector;

class MyClass {
    Vector v;
    Integer a;
    Integer c;
    class Test {
        Integer d;
    }
    class Test2 extends Test {
        Integer f;
    }
    void testme(Test2 one, Test two) {
        System.err.println(one.toString() + two.toString());
    }
    String getInfo() {
        a = new Integer(5);
        return a.toString();
    }
    String getData() {
        return a.toString();
    }
    int main() {
        for (int i = 1; i < 25; i++) {
            int b = 5;
            float c = 56;
            b = b + 34 + (int) c;
            Test2 alpha = new Test2();
            Test2 beta = new Test2();
            testme(alpha, beta);
        }
        return 1;
    } }
}
```

Figure 4: Another sample test file, used to initially test typechecking and simplerulefile rule sets.

```
jrhatt% pmd.sh test.java text basic,imports,unusedcode,controversial
test.java:3      Each class should declare at least one constructor
test.java:4      Use explicit scoping instead of the default package private level
test.java:5      Use explicit scoping instead of the default package private level
test.java:6      Use explicit scoping instead of the default package private level
test.java:7      Each class should declare at least one constructor
test.java:8      Use explicit scoping instead of the default package private level
test.java:10     Each class should declare at least one constructor
test.java:11     Use explicit scoping instead of the default package private level

jrhatt% pmd.sh test.java text typechecking
test.java:27     Warning: Casting c (float) as int
test.java:30     Warning: Casting beta (Test2) as Test in function testme

jrhatt% pmd.sh test.java text simplerulefile
test.java:16     Warning: Method getInfo in MyClass declared pure but is not
test.java:17     Warning: Variable a changed in method MyClass:getInfo.
```

Figure 5: Sample output running PMD with multiple rulesets on the code in Figure 4 and using the rule file from Figure 3.